

Course Outline

COURSE: KIN 18B **DIVISION:** 40 **ALSO LISTED AS:** KIN 18 PE 18

TERM EFFECTIVE: Spring 2018 **CURRICULUM APPROVAL DATE:** 03/27/2017

SHORT TITLE: TENNIS - INTERMEDIATE

LONG TITLE: Tennis - Intermediate

<u>Units</u>	<u>Number of Weeks</u>	<u>Type</u>	<u>Contact Hours/Week</u>	<u>Total Contact Hours</u>
.5 OR 1	18	Lecture:	0	0
		Lab:	1.5 OR 3	27 OR 54
		Other:	0	0
		Total:	1.5 OR 3	27 OR 54

COURSE DESCRIPTION:

Coeducational activity stressing various tennis stroke techniques, such as a topspin and slice forehand, backhand, and serve. The lob, overhead and rules of the game, including scoring and etiquette will be introduced. This course has the option of a letter grade or pass/no pass. Previously listed as KIN 18. Courses should be taken in sequential order.

PREREQUISITES:

COREQUISITES:

CREDIT STATUS: D - Credit - Degree Applicable

GRADING MODES

L - Standard Letter Grade

P - Pass/No Pass

REPEATABILITY: N - Course may not be repeated

SCHEDULE TYPES:

04 - Laboratory/Studio/Activity

STUDENT LEARNING OUTCOMES:

1. Demonstrate a topspin and slice forehand, backhand and serve and a fundamentally sound lob and overhead.

Measure of assessment: demonstration

Year assessed, or planned year of assessment: 2016

Semester: Fall

2. Apply the rules of the game, including scoring and court etiquette.

Measure of assessment: demonstration, written test

Year assessed, or planned year of assessment: 2016

Semester: Fall

CONTENT, STUDENT PERFORMANCE OBJECTIVES, OUT-OF-CLASS ASSIGNMENTS

Curriculum Approval Date: 03/27/2017

4.5 - 9 Hours:

Content: Orientation and class organization will be provided. The rules of tennis etiquette will be presented and students will be encouraged to follow them throughout the class. Review of the forehand stroke - grip, stance, swing and footwork and introduction of the topspin forehand.

Student Performance Objectives: Explain and practice the rules of etiquette that are a part of tennis. Demonstrate a topspin forehand.

4.5 - 9 Hours:

Content: Review and continue to practice the topspin forehand. Review the one-handed and two-handed backhand strokes - grip, stance, swing and footwork and introduce the topspin backhand. Review court markings, the ready position and practice the topspin forehand and topspin backhand from the ready position.

Student Performance Objectives: Demonstrate a topspin backhand. Utilizing the ready position, demonstrate fundamentally sound forehand and backhand strokes. Identify the court markings and utilize the terminology.

4.5 - 9 Hours:

Content: Review the serve and work on a slice and a topspin serve. Continue working on the topspin forehand and topspin backhand strokes from the ready position. Continue to practice the slice and topspin serves and ground strokes in game-like situations. Explain service return positioning and game scoring.

Student Performance Objectives: Demonstrate the slice and topspin serves and utilize the serves and topspin ground strokes in a variety of game-like situations. Explain game scoring and where you should stand to return serve and why.

4.5 - 9 Hours:

Content: Introduce the slice forehand and slice backhand. Work on a variety of forehand and backhand strokes and incorporate them in a variety of class activities.

Student Performance Objectives: Demonstrate a slice forehand and a slice backhand and explain the differences between a slice and a topspin stroke.

4.5 - 9 Hours:

Content: Introduce and practice the lob and overhead - positioning, footwork and technique. Utilize drills such as the reflex volley drill to practice various techniques. Continue to practice the topspin forehand, topspin backhand and serve in a variety of serve and rally game activities. Incorporate game scoring in various class activities.

Student Performance Objectives: Demonstrate a fundamentally sound lob and overhead. Participate in a variety of game-like activities utilizing the topspin and slice serves, return of service, a topspin and slice forehand, a topspin and slice backhand and game scoring.

3 - 6 Hours:

Content: Review the techniques for the lob and overhead. Continue to work on skill building and incorporate those skills in game-like situations. Rules and court courtesies will be practiced.

Student Performance Objectives: Utilize the skills, rules, scoring and court courtesies in game-like situations. Explain what strokes would be used in various situations and why.

2 Hours:

METHODS OF INSTRUCTION:

Demonstration, small groups, discussion, mini-lecture, peer teaching/learning, video analysis.

METHODS OF EVALUATION:

Writing assignments

Percent of total grade: 0.00 %

This is a degree-applicable course, but substantial writing assignments are NOT appropriate, because the course primarily: Involves skill demonstrations or problem solving

Skill demonstrations

Percent of total grade: 40.00 %

40% - 60% Demonstration

Objective examinations

Percent of total grade: 20.00 %

10% - 30% Multiple Choice; True/False; Matching Items; Completion; Other: Short Answer

Other methods of evaluation

Percent of total grade: 40.00 %

40% - 60% Requires student participation.

OUT OF CLASS ASSIGNMENTS:

Required Outside Hours:

Assignment Description: As this is a lab course no out of class assignments are required.

REPRESENTATIVE TEXTBOOKS:

No textbook required. Handouts will be provided as needed.

ARTICULATION and CERTIFICATE INFORMATION

Associate Degree:

GAV E1, effective 201570

CSU GE:

CSU E, effective 201570

CSU E1, effective 201370

IGETC:

CSU TRANSFER:

Transferable CSU, effective 201570

UC TRANSFER:

Transferable UC, effective 201570

SUPPLEMENTAL DATA:

Basic Skills: N

Classification: Y

Noncredit Category: Y

Cooperative Education:

Program Status: 1 Program Applicable

Special Class Status: N

CAN:

CAN Sequence:

CSU Crosswalk Course Department: KIN

CSU Crosswalk Course Number: 18B

Prior to College Level: Y

Non Credit Enhanced Funding: N

Funding Agency Code: Y
In-Service: N
Occupational Course: E
Maximum Hours: 1
Minimum Hours: .5
Course Control Number: CCC000534414
Sports/Physical Education Course: Y
Taxonomy of Program: 127000