Course Outline

COURSE: ATH 27    DIVISION: 40    ALSO LISTED AS: KIN 27 & PE 27

TERM EFFECTIVE: Summer 2020    CURRICULUM APPROVAL DATE: 05/12/2020

SHORT TITLE: BASKETBALL

LONG TITLE: Basketball

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<th>Units</th>
<th>Number of Weeks</th>
<th>Type</th>
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<td>Lab:</td>
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COURSE DESCRIPTION:

This is a sport specific course designed for our student-athletes. Fundamentals, strategy and rules of the game of basketball are included. May be repeated three times for credit. This course has the option of a letter grade or pass/no pass.

PREREQUISITES:

COREQUISITES:

CREDIT STATUS: D - Credit - Degree Applicable

GRADING MODES

L - Standard Letter Grade
P - Pass/No Pass

REPEATABILITY: R - Course may be repeated
Maximum of 3 times

SCHEDULE TYPES:

04 - Laboratory/Studio/Activity
04A - Laboratory - LEH 0.65
05 - Hybrid
73 - Dist. Ed Internet Delayed LAB
73A - Dist. Ed Internet LAB-LEH 0.65
STUDENT LEARNING OUTCOMES:
1. Demonstrate two different dribbling, passing, and shooting techniques and explain the difference between a player to player and a zone defense.
   Measure of assessment: demonstration, discussion
   Year assessed, or planned year of assessment: 2017
   Semester: Summer

2. Describe the general strategies and rules involved in the game of basketball.
   Measure of assessment: written exam, oral exam, discussion
   Year assessed, or planned year of assessment: 2017

CONTENT, STUDENT PERFORMANCE OBJECTIVES, OUT-OF-CLASS ASSIGNMENTS
Curriculum Approval Date: 05/12/2020
4.5 - 9 Hours
Content: Course description, overview, and methods of evaluation. Discuss the fundamental skills, basic rules, and concepts of the game of basketball. Introduce stretching and warm-up exercises appropriate for basketball. Discuss the importance of proper warm-up and lead students in warm-up running and stretching exercises at the beginning of each class. Explain and demonstrate the different ways of dribbling the ball up the court utilizing each hand. This would include cross-over, stop and go, and reverse spin type of maneuvers. Describe and practice the most common types of passes in basketball such as the chest, bounce, hook, two-hand overhead, and baseball pass. Introduce the jump stop and stride stop and the different types of pivots involved in basketball, such as the left and right reverse pivots and the right and left front pivots. Provide opportunities for students to practice these skills by incorporating dribbling, stopping, pivoting, and passing skills into one drill.
Student Performance Objectives: Demonstrate at least two types of dribbling, passing, stopping, and pivoting methods. Explain when and why these skills would be used.

4.5 - 9 Hours
Content: Warm-up running and stretching exercises. Introduce the proper shooting technique, starting with the footwork and ending with the correct follow through. Practice the right and left handed lay-up, the reverse lay-up, the bank shot, the set shot, and the jump shot. Incorporate fun shooting games like “21”, “Around-the-World”, “Knockout”, and “HORSE” to practice shooting techniques. Utilize multi-purpose drills such as the three-person weave, 3 on 2, and 2 on 1 which will allow students to develop their dribbling, passing, and shooting skills. Introduce the concepts of player to player defense. As appropriate discuss the rules of the game.
Student Performance Objectives: Demonstrate both a right handed and a left handed lay-up as well as a set shot and a jump shot. Utilize their shooting, passing, and dribbling skills during class activities.

4.5 - 9 Hours
Content: Warm-up running and stretching exercises. Explain, demonstrate, and allow students to practice low post moves such as the power drop step move to the baseline and the center of the key and jump shots and hooks off these moves. The up and under low post move from both sides of the key can also be included. Introduce 1 on 1 offensive moves from the wing, baseline, and top of the key positions. Opportunities to practice these moves against a defender will be provided. Teach screening and introduce the pick and roll in 2 on 2 play. Discuss the rules of the game as they apply to screening and picks and rolls. Skill tests on dribbling, passing, and shooting the basketball.
Student Performance Objectives: Describe and demonstrate the pick and roll and setting a screen. Demonstrate two different offensive moves from the wing, baseline, and top of the key. Explain the rules that govern a screen and a pick and roll. Complete skill testing.
6 - 12 Hours
Content: Warm-up running and stretching exercises. Explain and demonstrate proper blocking out and rebounding techniques. Practice opportunities will be provided, incorporating offensive players vs. the defense. Introduce students to the concepts and theories behind fast break basketball. Incorporate the 3 on 1, 3 on 2, and 2 on 1 fast break drills into the lessons. This will allow students to practice all the skills learned to date. Introduce students to the various cuts and screens employed in 3 on 3 half court games. Teach defenders the concepts of sliding through and fighting over the top of screens and switching offensive players when a very good screen is set. As necessary, discuss the rules of the game. Divide into three player teams and provide opportunities for students to practice these skills.

Student Performance Objectives: Demonstrate the correct blocking out and rebounding techniques. Participate in various fast break drills where they will demonstrate all the skills learned to date. Discuss and demonstrate cuts and screens and how to defend against them.

6 - 12 Hours
Content: Warm-up running, stretching exercises, and fastbreak drills. Introduce the concepts, strategies, and theories behind playing zone defenses, such as the 2-3, 1-2-2, 1-3-1, and 3-2. Discuss and demonstrate proper positioning and rebounding responsibilities. Divide students into five person teams and have both teams play various zone defenses while playing full court. Provide practice opportunities for students to incorporate all the skills learned into half court and full court game play. This may include a variety of tournaments.

Student Performance Objectives: Explain and demonstrate the defensive responsibilities of each defender within the zone. Participate in game play where they will demonstrate all the skills presented in class.

2 Hours
Final

METHODS OF INSTRUCTION:
Lecture, demonstration, video, and guided practice.

METHODS OF EVALUATION:
Skill demonstrations
Percent of total grade: 50.00 %
Demonstration
Objective examinations
Percent of total grade: 20.00 %
Multiple Choice, True/False, Matching Items, Completion
Other methods of evaluation
Percent of total grade: 30.00 %
Other: Requires student participation

OUT OF CLASS ASSIGNMENTS:

REPRESENTATIVE TEXTBOOKS:
No textbook required.
ARTICULATION and CERTIFICATE INFORMATION

Associate Degree:
  GAV E1, effective 201570

CSU GE:
  CSU E, effective 201570
  CSU E1, effective 201370

IGETC:

CSU TRANSFER:
  Transferable CSU, effective 201570

UC TRANSFER:
  Transferable UC, effective 201570

SUPPLEMENTAL DATA:

Basic Skills: N
Classification: Y
Noncredit Category: Y
Cooperative Education:
Program Status: 1 Program Applicable
Special Class Status: N
CAN:
CAN Sequence:
CSU Crosswalk Course Department: ATH
CSU Crosswalk Course Number: 27
Prior to College Level: Y
Non Credit Enhanced Funding: N
Funding Agency Code: Y
In-Service: N
Occupational Course: E
Maximum Hours: 1
Minimum Hours: .5
Course Control Number: CCC000533731
Sports/Physical Education Course: Y
Taxonomy of Program: 083550