

Course Outline

COURSE: ART 25B **DIVISION:** 10 **ALSO LISTED AS:** CD 25B

TERM EFFECTIVE: Spring 2022 **CURRICULUM APPROVAL DATE:** 3/8/2022

SHORT TITLE: CONCEPT ART METHODS

LONG TITLE: Art Methods

<u>Units</u>	<u>Number of Weeks</u>	<u>Type</u>	<u>Contact Hours/Week</u>	<u>Total Contact Hours</u>
3	18	Lecture:	2	36
		Lab:	4	72
		Other:	0	0
		Total:	6	108

COURSE DESCRIPTION:

Explore art-making methods for preschool, elementary and secondary school students. Learn how to use California State visual arts standards and learning theories in the classroom. Art projects include working with three-dimensional materials including clay, cardboard, wood, wire, paper mache and other various three-dimensional materials. Class readings and writing assignments introduce child development and learning theories and art concepts. Also listed as CD 25B. **ADVISORY:** ART 25A and ART 25B can be taken in any order.

PREREQUISITES:

COREQUISITES:

CREDIT STATUS: D - Credit - Degree Applicable

GRADING MODES

L - Standard Letter Grade

REPEATABILITY: N - Course may not be repeated

SCHEDULE TYPES:

- 02 - Lecture and/or discussion
- 03 - Lecture/Laboratory
- 04 - Laboratory/Studio/Activity
- 04A - Laboratory - LEH 0.65
- 05 - Hybrid
- 71 - Dist. Ed Internet Simultaneous
- 72 - Dist. Ed Internet Delayed
- 73 - Dist. Ed Internet Delayed LAB
- 73A - Dist. Ed Internet LAB-LEH 0.65

STUDENT LEARNING OUTCOMES:

By the end of this course, a student should:

1. Create three-dimensional crafts and artworks utilizing art elements: line, shape, space, texture, value, color and design principles: balance, emphasis, variety, repetition, contrast, movement, unity.
2. Create a three-dimensional visual design utilizing color theory and systems.
3. Create an art lesson plan and presentation of three-dimensional art that uses the California visual arts standards.
4. Create a cumulative portfolio of three-dimensional artwork.
5. Analyze and discuss learning theories and write essays based on child development theory.

COURSE OBJECTIVES:

By the end of this course, a student should:

1. Analyze, demonstrate and apply drawing techniques and concepts introduced.
2. Compare and contrast the formal qualities and characteristics works of art using the art elements and design principles.
3. Use color theory in designing and painting a color wheel.
4. Analyze the ideology of John Dewey, Maria Montessori, Jean Piaget, B. F. Skinner and Howard Gardner.
5. Design and execute a variety of art projects, including creating three-dimensional projects using color theory.
6. Analyze the California visual arts standards and determine which standards fit their art lesson plan.
7. Develop art projects for their art lesson plan.
8. Identify and distinguish between the stages of artistic development.
9. Reflect on their learning, evaluating themselves and their work.
10. Participate in class discussions about individual and peer work.

CONTENT, STUDENT PERFORMANCE OBJECTIVES, OUT-OF-CLASS ASSIGNMENTS

Curriculum Approval Date: 3/8/2022

LECTURE CONTENT:

2 Hours

Lecture: Introduction. Introduce art methods. Introduce learning theories, art elements and design principles, art lesson plan characteristics and California visual arts standards. Introduction to three-dimensional design tools and materials.

2 Hours

Lecture: Art Elements. Printmaking. Describe, show and demonstrate printmaking materials and techniques. Describe and demonstrate printmaking project. Show examples of student work. Demonstrate the use of printmaking equipment and tools used in different techniques. Describe particular problems associated with printmaking. Describe and demonstrate art elements: line, shape, space, texture, value, color. Describe and demonstrate creating an art portfolio. Describe and define the philosophies and learning theories of John Dewey.

2 Hours

Lecture: Design Principles. Color Wheel. Describe and demonstrate design principles: balance, emphasis, variety, repetition, contrast, movement, unity. Describe, show and demonstrate painting materials, style and exercises. Describe the painting projects. Demonstrate the use of painting tools and techniques. Describe particular problems associated with painting. Describe and demonstrate values scales, color theory and color wheels. Describe the color wheel and color systems. Demonstrate the use of design tools and materials useful in creating a color wheel design. Show examples of student work and historic color wheels. Describe particular problems associated with color. Demonstrate ways to correct for color application problems.

2 Hours

Lecture: Found Materials Assemblages. Describe, show and demonstrate using found object materials in three-dimensional assemblages and exercises. Describe the found object projects. Show examples of student work and artist works using found materials. Demonstrate the use of assemblage equipment and tools to achieve different techniques. Describe problems associated with assemblage. Demonstrate solutions for assemblage problems. Describe and define the learning theories of Maria Montessori.

2 Hours

Lecture: Wood. Describe, show and demonstrate wood materials and exercises. Describe the wood projects. Show examples of student work and artist works using wood materials. Demonstrate the use of woodworking equipment and tools to achieve different techniques. Describe particular problems associated with woodworking. Demonstrate solutions for woodworking problems.

2 Hours

Lecture: Art Lesson Plan + Standards. Describe and define the components of a three-dimensional art lesson plan and how to develop ideas. Describe and demonstrate how to use the California arts standards for visual arts in a lesson plan. Show examples of student art lesson plans. Describe, show and demonstrate three-dimensional drawing techniques. Demonstrate the use of drawing tools to achieve different techniques. Describe and define the learning theories of Jean Piaget.

2 Hours

Lecture: Color System Painting. Describe, show and demonstrate painting with three-dimensional materials using three-dimensions to explore exercises. Describe the three-dimensional painting projects. Show examples of student work and artist works that use different color systems. Demonstrate use of design tools and materials useful in creating a composition that uses a color system. Describe particular problems associated with color systems. Describe and define the learning theories of B. F. Skinner.

2 Hours

Lecture: Midterm. Carving. Midterm examination on art elements, design principles, art materials and techniques and learning theories. Analyze, define, and use vocabulary for drawing, painting, collaging, printmaking; including tools, materials and styles. Identify and define basic learning theories by Dewey, Montessori, Piaget and Skinner. Describe and demonstrate sculpting tools, materials, styles and exercises for carving materials. Describe and demonstrate how to sculpt carving materials. Describe the carving project. Show examples of student work and artist works that use carving. Demonstrate the use of tools and materials that are useful in carving projects. Describe particular problems associated with carving. Demonstrate solutions for problems in carving.

2 Hours

Lecture: Cardboard Sculpture. Describe and demonstrate sculpting tools, materials and exercises for cardboard and paper. Describe and demonstrate how to sculpt using cardboard and paper. Describe and demonstrate cardboard and paper sculpting techniques. Describe the cardboard and paper project. Show examples of student and artist sculptures using cardboard. Demonstrate the use of three-dimensional paper craft equipment and tools used in different techniques. Describe problems associated with three-dimensional paper and cardboard. Demonstrate solutions for paper and cardboard problems. Describe and demonstrate the stages of artistic development.

2 Hours

Lecture: Papier Mache Puppet Construction. Describe and demonstrate tools, materials and exercises for papier mache'. Describe and demonstrate papier mache'. Describe, show and demonstrate papier mache' puppet making. Describe the puppet project. Show examples of student work and other artist works using papier mache' for making puppets. Describe particular problems associated with papier mache'. Describe and define Howard Gardner's learning theories and eight multiple intelligences.

2 Hours

Lecture: Papier Mache Puppet Finishing. Describe and demonstrate finishing tools, materials and exercises for papier mache'. Describe and demonstrate materials and techniques for creating character in a papier mache' puppet. Describe the finished puppet. Show examples of student work and other artist works using papier mache' for making puppets. Describe particular problems associated with finishing papier mache'.

2 Hours

Lecture: Clay. Describe and demonstrate clay sculpting tools, materials and styles. Describe and demonstrate clay sculpting techniques. Describe the clay project. Show examples of student work and artist works using clay construction and sculpting. Describe particular problems associated with clay. Demonstrate solutions for clay problems.

2 Hours

Lecture: Experimental Design. Describe and demonstrate non-traditional experimental design. Describe the experimental design projects. Show examples of student work and artist works that are experimental. Demonstrate the use of design tools and materials that are useful in creating an experimental design. Describe particular design problems associated with experimentation. Demonstrate solutions for experimental design problems.

2 Hours

Lecture: Three-Dimensional Line Self-Portrait. Describe and demonstrate drawing a three-dimensional self-portrait using line. Describe the self-portrait project. Show examples of student and artist works using three-dimensional self-portrait line. Demonstrate the use of tools and materials used for creating line in three-dimensional self-portraits.

2 Hours

Lecture: Three-Dimensional Self-Portrait Sculpture. Describe and demonstrate shapes and forms found in a self-portrait sculpture. Describe the self-portrait sculpture project. Show examples of student work and artist self-portrait sculptures. Demonstrate the use of tools and a variety of materials used for creating self-portrait sculptures.

2 Hours

Lecture: Lesson Plan Demonstrations. Students present art lesson plans using three-dimensional techniques and materials. Students prepare art lesson materials. Students participate in art lesson activities.

2 Hours

Lecture: Digital Portfolio. Describe and demonstrate creating a digital art portfolio. Describe the digital portfolio project. Show examples of student work and other artist digital portfolios. Demonstrate the use of design tools used in creating digital portfolio design. Describe particular design problems associated with digital portfolio formats.

2 Hours

Final Written Exam and Final Critique.

LAB CONTENT:

4 Hours

Lab: Introduction. Work on exercises using three-dimensional design tools and materials. Practice new drawing techniques in sketchbook exercises. Work on project using new drawing techniques.

4 Hours

Lab: Art Elements. Printmaking. Practice identifying art elements in artworks. Work on printmaking projects using different styles and techniques. Apply printmaking skills using a variety of tools and materials. Critique and discuss student prints.

4 Hours

Lab: Design Principles. Color Wheel. Practice identifying design principles in artworks. Work on color mixing and color matching exercises. Create design and paint a color wheel. Use art tools and materials for designing and painting a color wheel. Critique and discuss student color wheel designs.

4 Hours

Lab: Found Materials Assemblages. Work on found material assemblages projects. Experiment with different styles and techniques, tools and materials. Critique and discuss student assemblages.

4 Hours

Lab: Wood. Work on woodworking exercises and wood projects. Experiment with different styles and techniques, tools and other materials. Critique and discuss student wood projects.

4 Hours

Lab: Art Lesson Plan + Standards. Work on three-dimensional drawing techniques and strategies. Research art project ideas and visual arts standards for art lesson plan. Critique and discuss student three-dimensional drawings.

4 Hours

Lab: Color System Painting. Work on painting exercises and painting projects including using different styles and techniques. Use a variety of tools and materials. Develop ideas for art lesson plan. Critique and discuss student three-dimensional color system projects.

4 Hours

Lab: Carving. Work on the carving project using sculpting tools and sculpting materials. Critique and discussion of student designs.

4 Hours

Lab: Cardboard Sculpture. Work on sculpting exercises and cardboard and paper project. Explore the use of cardboard and paper to create a three-dimensional sculpture. Use sculpting tools to sculpt cardboard and paper. Critique and discuss student cardboard sculptures.

4 Hours

Lab: Papier Mache Puppet Construction. Work on building three-dimensional puppets. Use sculpting tools and sculpting materials for creating three-dimensional puppets. Critique and discuss built forms of student puppets.

4 Hours

Lab: Papier Mache Puppet Finishing. Work on finishing three-dimensional puppets. Use a variety of tools and materials for finishing puppets. Critique and discuss student puppets.

4 Hours

Lab: Clay. Work on construction and sculpting exercises and clay projects. Create a three-dimensional design using clay. Use sculpting tools and manipulate the sculpting materials. Critique and discuss student clay projects.

4 Hours

Lab: Experimental Design. Work on exercises and experimental design projects, including using design tools and materials. Critique and discussion of student designs.

4 Hours

Lab: Three-Dimensional Line Self-Portrait. Work on drawing exercises and drawing projects, including how to create values in drawing. Use different styles and technique, tools and materials for using line in a self-portrait. Critique and discuss student self-portraits.

4 Hours

Lab: Three-Dimensional Self-Portrait Sculpture. Work on sculpture exercises and self-portrait sculpture projects. Use different styles and techniques, tools and materials for self-portrait sculpture. Critique and discuss student self-portraits.

4 Hours

Lab: Lesson Plan Demonstrations. Students present art lessons and participate in student lessons. Critique and discuss student art lesson plan presentations.

6 Hours

Lab: Digital Portfolio. Work on building and designing digital portfolio project using lettering, typography and design. Critique and discuss student digital portfolio designs.

2 Hours

Final Exam

METHODS OF INSTRUCTION:

lecture, demonstrations, lab exercises, class discussions, critiques, computer presentations, online resources

OUT OF CLASS ASSIGNMENTS:

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Read and analyze information on teaching art. Read and understand drawing with line concepts. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned readings describing John Dewey's ideas, theories and practices. Read information on different printmaking techniques and materials. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Read information on color theory. Create preliminary designs for color wheel projects. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned readings describing Maria Montessori's ideas, theories and practices. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned readings on working with wood and wood practices. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned readings describing Jean Piaget's ideas, theories and practices. Write responses and answer written questions. Interpret the anchor standards found in California visual arts standards.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned readings describing B. F. Sinner's ideas, theories and practices. Read information on color theory and color systems. Research ideas for art lesson plan. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Write responses and answer written questions. Research ideas for art lesson plan. Review progress and reflect on art works and learning.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading on using cardboard and paper in sculpture, techniques and concepts. Read and identify stages of artistic development. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading describing Howard Gardner's ideas, theories and practices. Read information on making papier mache sculptures. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned readings describing materials and techniques for creating puppet characters. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading on clay terms, sculpting techniques and tools. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading on experimental design, techniques and tools. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading on self-portraiture, general face proportions, drawing facial features. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading on using materials, techniques and form in self-portrait sculpture. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading on art lesson plan format and California visual arts standards. Write responses and answer written questions.

Required Outside Hours 2

Assignment Description

Out of Class Assignments: Assigned reading on creating a digital portfolio, digital portfolio details, typography and design. Write responses and answer written questions.

Required Outside Hours 8

Assignment Description

Research ideas for creating art lesson plan, gather resources, analyze California Visual Arts standards, prepare presentation.

Required Outside Hours 30

Assignment Description

Work on art projects.

METHODS OF EVALUATION:

Writing assignments

Evaluation Percent 10

Evaluation Description

Writing assignments: 10% - 20%

Written Homework,

Papers

Problem-solving assignments

Evaluation Percent 10

Evaluation Description

Problem-solving demonstrations: 10% - 20%

Discussions,

Critiques,

Exercises

Skill demonstrations

Evaluation Percent 20

Evaluation Description

Skill demonstrations: 10% - 20%

Presentations,

Demonstrations,

Sketchbook

Objective examinations

Evaluation Percent 10

Evaluation Description

Objective examinations: 10% - 20%

Quizzes:

Multiple Choice,

True/False,

Short Answer,

Essay

Other methods of evaluation

Evaluation Percent 50

Evaluation Description

Other Methods of Evaluation 40% - 50%

Finished cumulative portfolio of art projects.

REPRESENTATIVE TEXTBOOKS:

Creative Thinking and Arts-Based Learning: Preschool Through Fourth Grade; 7th Edition, Joan Packer Isenberg, Mary Renck Jalongo, Pearson, 2018.

ISBN: 9780134461120

12th Grade Verified by: MS Word

Online: Specific art materials from the online store, Dick Blick Art Supplies are required.

RECOMMENDED MATERIALS:

Theories of Childhood: An Introduction to Dewey, Montessori, Erikson, Piaget & Vygotsky; by Carol Garhart Mooney

Art and Creative Development for Young Children; by Jill Englebright Fox, Robert Schimarcher

ARTICULATION and CERTIFICATE INFORMATION

Associate Degree:

GAV C1, effective 200670

CSU GE:

IGETC:

CSU TRANSFER:

Transferable CSU, effective 200670

UC TRANSFER:

Not Transferable

SUPPLEMENTAL DATA:

Basic Skills: N

Classification: Y

Noncredit Category: Y

Cooperative Education:

Program Status: 1 Program Applicable

Special Class Status: N

CAN:

CAN Sequence:

CSU Crosswalk Course Department:

CSU Crosswalk Course Number:

Prior to College Level: Y

Non Credit Enhanced Funding: N

Funding Agency Code: Y

In-Service: N

Occupational Course: E

Maximum Hours:

Minimum Hours:

Course Control Number: CCC000244149

Sports/Physical Education Course: N

Taxonomy of Program: 100200