Course Outline

COURSE: ART 12A  DIVISION: 10  ALSO LISTED AS:

TERM EFFECTIVE: Spring 2020  CURRICULUM APPROVAL DATE: 03/10/2020

SHORT TITLE: SCULPTURE A

LONG TITLE: Sculpture

<table>
<thead>
<tr>
<th>Units</th>
<th>Number of Weeks</th>
<th>Type</th>
<th>Contact Hours/Week</th>
<th>Total Contact Hours</th>
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<tr>
<td>3</td>
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<td>Lecture:</td>
<td>2</td>
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<tr>
<td></td>
<td></td>
<td>Lab:</td>
<td>4</td>
<td>72</td>
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<td></td>
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<td>Other:</td>
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<td>Total:</td>
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COURSE DESCRIPTION:

An introduction to expressive and technical sculptural processes of selected media such as clay, plaster and wood. This course has the option of a letter grade or pass no pass. PREREQUISITE: ART 13, Three-Dimensional Designall

PREREQUISITES:

Completion of ART 13, as UG, with a grade of C or better.

COREQUISITES:

CREDIT STATUS: D - Credit - Degree Applicable

GRADING MODES

L - Standard Letter Grade
P - Pass/No Pass

REPEATABILITY: N - Course may not be repeated

SCHEDULE TYPES:

02 - Lecture and/or discussion
03 - Lecture/Laboratory
04 - Laboratory/Studio/Activity
047 - Laboratory - LEH 0.7
STUDENT LEARNING OUTCOMES:
By the end of this course, a student should:
1. Demonstrate a foundational knowledge of safety procedures and materials related to sculptural processes.
2. Create sculptural work that demonstrates manipulative and perceptive sculptural skills.
3. Demonstrate the ability to orally articulate personal expression and intellectual ideas pertaining to their sculptural work, as well as articulate, verbally and in writing, their value judgments of aesthetic issues such as quality, originality and standards of art criticism.
4. Demonstrate and apply three-dimensional design principles of form, contour, volume, mass, texture and positive/negative space.
5. Demonstrate a historical and contemporary understanding of the cultural and technical aspects of sculpture including the traditional and contemporary sculpture influences from a variety of locations and cultures, with particular emphasis on 20th century U.S. sculpture.
6. Demonstrate clay modeling techniques and applications as well as drying, firing and finishing procedures.
7. Demonstrate and apply plaster uses in sculpture: as a molding material, casting material and additive/subtractive final material.

CONTENT, STUDENT PERFORMANCE OBJECTIVES, OUT-OF-CLASS ASSIGNMENTS
Curriculum Approval Date: 03/10/2020

Lecture content:
3 Hours
Lecture:
Introduction to course; objectives, tools and materials, grading criteria and studio procedures. Slide introduction to sculptural traditions and trends. Safety & health concerns.

3 Hours
Project 1 (Clay Modeling)
Lecture:
Describe and demonstrate clay modeling. Traditional oil clay techniques, softening, rolling. And forming oil clay relief sculptures; steel and wood armatures; studio work with plaster. Show examples of student work, CD/DVD images, video, slides, textbook, and design artifacts that use carving and texturing techniques. Demonstrate the use of tools and materials that are used for creating clay sculpture and vessels. Describe particular material problems associated with clay. Demonstrate ways to correct for clay problems.

6 Hours
Project 2 (Fabricated Sculpture)
Lecture:
Describe and demonstrate fabricated sculpture. Introduction to power tools, healthy studio practices and safety, welding, forging, riveting, fasteners, wood working, metal working and finishing. Including the use of found objects to produce a sculpture. Show examples of student work, CD/DVD images, video, slides, textbook, and design artifacts that use fabricated sculpture. Demonstrate the use of tools and materials that are used for creating fabricated sculpture. Describe particular material problems associated with fabricated sculpture and demonstrate ways to correct for problems.
6 Hours  
Project 3  
(Large-scale, Site-Specific Sculpture)  
Lecture:  
Describe and demonstrate large-scale and site-specific sculpture. Introduction to power tools, healthy studio practices and safety, using lay-up methods with mesh, paper, latex paint and plaster over armatures of recycled materials. Introduction to research techniques. Show examples of student work, CD/DVD images, video, slides, textbook, and design artifacts that use fabricated sculpture. Demonstrate the use of tools and materials that are used for creating fabricated sculpture. Describe particular material problems associated with fabricated sculpture and demonstrate ways to correct for problems.

3 Hours  
Lecture:  
Midterm Written exam and class critique of work in progress.

Student Performance Objectives:  
Students analyze, demonstrate and apply concepts introduced throughout the semester, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

6 Hours  
Project 2 (Wood Sculpture)  
Lecture:  
Describe and demonstrate wood sculptural techniques and production. Introduction to power tools, healthy studio practices and safety for working with wood. Demonstrate additive (construction) and subtractive (carving) techniques; laminating procedures, glues and fasteners; use of clamps and bench pins, sandbags and temporary bases. Show examples of student work, CD/DVD images, video, slides, textbook, and design artifacts that use wood as a primary material for sculpture. Demonstrate the use of tools and materials that are used for creating wood sculpture. Describe particular material problems associated with wood sculpture and demonstrate ways to correct for problems.

6 Hours  
Project 2 (Cast Metal Sculpture)  
Lecture:  
Describe and demonstrate cast metal sculpture. Introduction to power tools, healthy studio practices and safety, metal foundry, pattern making in wax, mold making in standard investment, the differences between kinds of molds and furnaces; introduction to chasing and patinas, to produce one small scale, cast metal sculpture. Show examples of student work, CD/DVD images, video, slides, textbook, and design artifacts that use metal sculpture. Demonstrate the use of tools and materials that are used for creating metal sculpture. Describe particular material problems associated with metal sculpture and demonstrate ways to correct for problems.

Student Performance Objectives:  
Students analyze, demonstrate and apply metal sculpture techniques and concepts introduced by creating metal sculptures, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

3 Hours  
Final Written exam and class critique of artwork.

Total: 36 Hours  

Lab Content:  
10 Hours  
LAB:  
Make a rubber mold of clay sculpture and cast into hydrocal. Work on finishing techniques such as waxing and polishing.
Student Performance Objectives: Students analyze, demonstrate and apply clay modeling techniques and concepts introduced by creating clay sculptures and vessels, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

10 Hours
LAB:
Create a fabricated sculpture demonstrating effective use of a variety of materials, including found objects, in creating a sculpture; practice safe handling of materials and equipment.

Student Performance Objectives: Students analyze, demonstrate and apply fabricated sculpture techniques and concepts introduced by creating fabricated sculptures, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

10 Hours
LAB:
Create a large-scale, site-specific sculpture outside of the studio (on campus)

Student Performance Objectives: Students analyze, demonstrate and apply large-scale, site-specific sculpture techniques and concepts introduced by creating sculptures, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

10 Hours
LAB:
Studio work with plaster.

Student Performance Objectives: Students analyze, demonstrate and apply concepts introduced throughout the semester, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

10 Hours
LAB:
Studio work on individually selected wood sculptures.

Student Performance Objectives: Students analyze, demonstrate and apply wood sculpture techniques and concepts introduced by creating wood sculptures, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

12 Hours
LAB:
Create a metal sculpture demonstrating effective use of materials and techniques specific to metal; practice safe handling of materials and equipment.

10 Hours
LAB:
Studio work to complete final project.

Student Performance Objectives: Students analyze, demonstrate and apply concepts introduced throughout the semester, participating in class discussions pertaining to individual and peer artwork, and written responses as assigned.

Total: 72 Hours

METHODS OF INSTRUCTION:
OUT OF CLASS ASSIGNMENTS:
Required Outside Hours: 20
Assignment Description: Students will read and study from required texts and assigned articles.
Required Outside Hours: 12
Assignment Description: Students will research and analyze a historic artist and artistic era and write a research paper on their findings, as well as present to the class.
Required Outside Hours: 40
Assignment Description: Students will work on their projects outside of normal lab hours. They will utilize open-lab hours, and will also work on aspects of their projects at home.

METHODS OF EVALUATION:
Writing assignments
Percent of total grade: 20.00 %
Percent range of total grade: 20 % to 35 % Essay Exams Other: Reflection Papers/Journals
Skill demonstrations
Percent of total grade: 25.00 %
Percent range of total grade: 25 % to 60 % Class Performance/s
Objective examinations
Percent of total grade: 20.00 %
Percent range of total grade: 20 % to 30 % Multiple Choice Other: essay
Other methods of evaluation
Percent of total grade: 25.00 %
Percent range of total grade: 25 % to 40 % Portfolio submission and critique

REPRESENTATIVE TEXTBOOKS:
Reading Level of Text, Grade: Reading level of text: 12+ grade Verified by: Verified by: Arturo Rosette, Max Rain
ARTICULATION and CERTIFICATE INFORMATION

Associate Degree:
- GAV A1, effective 202030
- GAV A2, effective 202030
- GAV C1, effective 202030
- GAV C2, effective 202030

CSU GE:
- CSU A1, effective 202030
- CSU A2, effective 202030
- CSU C1, effective 202030
- CSU C2, effective 202030

IGETC:

CSU TRANSFER:
- Transferable CSU, effective 202030

UC TRANSFER:
- Transferable UC, effective 202030

SUPPLEMENTAL DATA:

Basic Skills: N
Classification: Y
Noncredit Category: Y
Cooperative Education:
Program Status: 1 Program Applicable
Special Class Status: N
CAN: ART12
CAN Sequence: XXXXXXXX
CSU Crosswalk Course Department: ART
CSU Crosswalk Course Number: 12A
Prior to College Level: Y
Non Credit Enhanced Funding: N
Funding Agency Code: Y
In-Service: N
Occupational Course: E
Maximum Hours:
Minimum Hours:
Course Control Number: CCC000326581
Sports/Physical Education Course: N
Taxonomy of Program: 100220