

**Course Outline**

COURSE: THEA 15                      DIVISION: 10                      ALSO LISTED AS:

TERM EFFECTIVE: Fall 2018                      CURRICULUM APPROVAL DATE: 04/09/2018

SHORT TITLE: INTRO TO DESIGN

LONG TITLE: Introduction to Design for Stage, Television and Film

Units	Number of Weeks		Contact Hours/Week		Total Contact Hours
3	18	Lecture:	3	Lecture:	54
		Lab:	0	Lab:	0
		Other:	0	Other:	0
		Total:	3	Total:	54

**COURSE DESCRIPTION:**

Students will be offered a survey of scenery, lighting, sound, costumes, makeup, properties, theatrical equipment and construction techniques through demonstrations, and laboratory experience. Information is applicable to all formal theatrical applications. (C-ID: THTR 172) ADVISORY: Eligible for English 250 and English 260.

PREREQUISITES:

COREQUISITES:

CREDIT STATUS: D - Credit - Degree Applicable

GRADING MODES

L - Standard Letter Grade

REPEATABILITY: N - Course may not be repeated

SCHEDULE TYPES:

02 - Lecture and/or discussion

**STUDENT LEARNING OUTCOMES:**

1. Critique live theatrical productions using interpretive and design principles, articulating the different duties and responsibilities of theatre designers.

Measure of assessment: Critique

Year assessed, or planned year of assessment: 2018

2. Create Designs for several different productions and master the process of organization of theatrical design.

Measure of assessment: Class projects + Final

Year assessed, or planned year of assessment: 2018

## **CONTENT, STUDENT PERFORMANCE OBJECTIVES, OUT-OF-CLASS ASSIGNMENTS**

Curriculum Approval Date: 04/09/2018

Week Hrs

1 3 Orientation

2 3 Introduction to Theatre Design

--Theatrical Style: a visual approach to the Theatre

--The theater past and present

3 3 Planning the Design-Concept Researching the play.

4-5 6 General Principles of Design

6 3 Rendering and Model Building

Presenting the design

7 3 Production Design for Film and Television

8 3 Execution of the Design Stagecraft

9 3 Midterm and Oral Presentation of Projects in Scene Design

10-12 9 Introduction to Lighting Design

Analysis of a Lighting Design Requirements as they relate to the stage, film and television

13-15 9 Costume Design

An introduction to the function of theatrical costume and the contribution to the total aesthetic effect of a performance production.

A basic approach to execution of design will be presented:

-Script analysis and research

-Developing a "design concept"

-Rendering

-Execution of Design

-Budgets

-Costume crew organization and responsibilities

16-17 6 Make-up

The purpose of make-up for stage, film, & TV

18 3 Final presentation of Design Projects

Written comprehensive test on assigned readings.

HOMEWORK:

WEEK 2 \* Reading Assignment:

--Chapter 1 Introduction

--Chapter 2 Scene Design and the Theatre

Writing Assignments: Critique a play focusing on the design elements.

WEEK 3 \* Reading assignments

--Chapter 3 Scene Design as a Visual Art

WEEKS 4-5 \* Reading assignments:

--Chapter 4 The Design Idea  
 --Chapter 5 Drafting the Design  
 --A One-act play will be assigned to begin a design project  
 \* Writing project: Play Analysis  
 \* Project: Prepare for a production meeting to discuss a design concept for a play  
 WEEK 6 \* Writing project:  
 --Synopsis of the play and research the period and author  
 --Design requirements  
 --Prepare a budget  
 WEEK 7 \* Writing Project:  
 --critique a film or television production  
 --research an award winning film/TV designer  
 WEEK 8 \* Reading assignments  
 --Chapter 6 Scene Design & Technical Production  
 --Chapter 7 The Construction of Scenery  
 --Chapter 8 Color in the Theatre  
 --Chapter 9 The Painting of Scenery  
 --Chapter 10 The Handling of Scenery  
 --Chapter 11 Stage Properties and Effects  
 WEEKS 10-12 \* Reading assignments  
 --Part three - Chapters 12-22  
 --A play will be assigned for a design project  
 \* Writing assignment:  
 --Research and analysis of Design Requirements  
 WEEKS 13-15 \* Reading Assignments:  
 --A modern and a period play will be read  
 --Handouts will be available  
 \* Writing assignment:  
 --Research and analysis costume requirements of a play  
 \* Project:  
 --Costume a play on a specific budget  
 WEEKS 16-17 \* Reading assignments  
 --Handouts will be available  
 --A play will be assigned  
 \* Writing assignment:  
 --Analysis of make-up requirements of a play  
 --make-up critique  
 COURSE OBJECTIVES:  
 WEEK 2 \*\*The students will:  
 --acquire a vocabulary pertinent to scenic design  
 --recognize different performance spaces

--understand the job of the scene designer  
--demonstrate sufficient understanding of historical periods and styles

WEEK 3      \*\*The student will:

--assess the function of a set designer and discuss his function in relation to the entire production staff

WEEKS 4-5      \*\*The student will:

--understand composition and design elements  
--know how to use drafting equipment  
--identify techniques and terminologies to scene design

WEEK 6      \*\*The student will:

--demonstrate acquired skills in sketching in perspective or building a model of a set

--create a written and present a verbal analysis of the scenographic needs for a production based on a concept decided upon for a production of a play

WEEK 7      \*\*The student will:

--recognize the comparison and contrasts in designing sets for stage, film and TV

WEEK 8      \*\*The student will:

--prepare working drawings based on prepared sketches and ground-plans

--demonstrate an understanding of basic techniques and terminologies related to stagecraft

--be able to construct a set for one-act play

WEEKS 10-12      \*\*The student will:

--Identify, define and describe terminology commonly used in lighting design and execution including instruments, lamps, dimmer boards and special effects devices

--demonstrate an understanding of the fundamentals of lighting design for the performing arts on stage, film and TV

--prepare an equipment set-up chart, color media chart, patch panel chart and dimmer set-up chart for an assigned play

WEEKS 13-15      \*\*The student will:

--demonstrate the ability to prepare costumes for a production from script to performance

--identify basic costume vocabulary

WEEKS 16-17      \*\*The student will:

--be able to differentiate between the requirements of make-up for the stage, film, and television

--compare and contrast the difference in straight, corrective, age, character and non-realistic make-up

### **METHODS OF INSTRUCTION:**

Lecture in conjunction with text, class discussion, slides, video and film. Classroom demonstrations will allow students to observe specific techniques presented in lectures and assigned readings. Students will give oral presentation of projects to the class. Guest speakers who are professionals in specific areas will be invited to address the class.

### **OUT OF CLASS ASSIGNMENTS:**

Assignment Description:

Students will read and study required texts (40 hours).

Students will create detailed design analysis for each design project/play text (14 hours)

Students will sketch and research Design Projects based on assigned readings (38 hours).

Students will attend and critique a live Theatrical performance (6 hours)

Students will create a final design Project (10 hours)

### **METHODS OF EVALUATION:**

Other methods of evaluation

Graded evaluation of objective tests and essays. Written and oral evaluation of written assignments, individual and group projects. Summary evaluation of participation in class discussion, simulated production meeting and the student's ability at being conversant in the vocabulary related to each area of design studied.

### **REPRESENTATIVE TEXTBOOKS:**

Required Representative Textbooks

Gillette, J. Michael. Required: Gillette, Introduction to Design and Production, McGraw, 2008, or other appropriate college level text.. McGraw, 2018,2018.

This is the textbook recommended by the AA-T, C-ID website. The textbook is an industry standard and used across the Cal State and UC systems.

ISBN: 13-978-0073514192

Reading Level of Text, Grade: 12+ Verified by: JLH

### **ARTICULATION and CERTIFICATE INFORMATION**

Associate Degree:

GAV C1, effective 201270

CSU GE:

IGETC:

CSU TRANSFER:

Transferable CSU, effective 201270

UC TRANSFER:

Transferable UC, effective 201270

### **SUPPLEMENTAL DATA:**

Basic Skills: N

Classification: Y  
Noncredit Category: Y  
Cooperative Education:  
Program Status: 1 Program Applicable  
Special Class Status: N  
CAN:  
CAN Sequence:  
CSU Crosswalk Course Department: THEA  
CSU Crosswalk Course Number: 15  
Prior to College Level: Y  
Non Credit Enhanced Funding: N  
Funding Agency Code: Y  
In-Service: N  
Occupational Course: E  
Maximum Hours:  
Minimum Hours:  
Course Control Number: CCC000435872  
Sports/Physical Education Course: N  
Taxonomy of Program: 100700