COMPUTER GRAPHICS & DESIGN

CGD 2  2D / 3D Technical Computer Graphics I
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory  
Transferable: CSU
Introduces specialized communication skills and knowledge while developing graphic and design competencies used by architects, engineers, game/simulation developers, industrial designers and others who plan, develop, manufacture and market real and/or virtual consumer products. Project based learning applies problem solving, design skills, drafting standards, professional ethics, and research skills. Uses freehand sketches, SolidWorks and/or other industry standard used for drafting and design tools to develop 3D models, drawings, and animations needed to produce functional objects that meet human needs in an environmentally sound, cost effective, and aesthetically pleasing manner. This course has the option of a letter grade or pass/no pass. ADVISORY: MATH 430, Algebra I, English 250, Practical Writing; and English 260, Preparation for College Reading.

CGD 4  2D / 3D Technical Computer Graphics II
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory  
Transferable: CSU
Intermediate computer graphics design course expands skills and concepts introduced in CGD 2. Applies design criteria, drafting standards, and graphic communications to develop, present, analyze, test, manufacture, and market consumer products. Produces 2D and 3D technical drawings to graphically communicate feasibility of proposed products to be manufactured in terms of usability, material selection, and design intent. Project based assignments demonstrate design and problem solving skills required for success in and array of technical design career(s). ADVISORY: Completion of CGD 2 with a grade of C or better.

CGD 6  Advanced Computer Graphics
Units: 4.0  Hours: 2.0 Lecture and 6.0 Laboratory  
Transferable: CSU
Technical skills for using computer design for precision manufacturing, including ANSI/ASME Y14.5 2009 geometric dimensioning and tolerancing (GD&T). Prepares students for careers as designers, engineers; CAD/CAM/CAE specialist; drafter, inspectors, machinists, technical sales, and other jobs that interpret engineering drawings. Students may concurrently enroll in CGD 110. ADVISORY: Eligible for English 220, 260 and Mathematics 233. Computer lab work can be done both in lab and off-site.

CGD 8  Advanced Computer Graphics for Design Application I
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory  
Transferable: CSU
Advanced course in applied computer graphics and associated interdisciplinary design proficiencies required by careers that design, engineer, manufacture and/or market products. Applies theories, principles and skills covered in CGD 4 and integrates business, sustainable design, and hybrid products. Design solutions reflect technical understanding, aesthetic principles and addresses societal needs in a cost effective manner. Presentations include animating and rendering models of real and/or virtual products that address human factors/ergonomics, usability, life cycle analysis and sustainability. Portfolios support advancement in student-selected career pathways by communicating competence in computer graphics and design. ADVISORY: Eligible for English 250, 260 and Mathematics 233.

CGD 9  Advanced Computer Graphics for Design Application II
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory  
Transferable: CSU
Advanced computer graphics and design course that combines technical computer graphic skills with interdisciplinary design proficiencies including creating computer imagery, transformations, and rendering to create 3D model using geometric primitives, projections for computer animation and data visualization. Includes structural analysis and emphasis on developing products that include ergonomic features and sustainable materials. Work within electronic portfolio demonstrates skills and knowledge of technical graphic design to visualize, develop and present products to meet societal needs. ADVISORY: Satisfactory score on the English placement exam or a grade C or better in English 250, completion of Mathematics 233 or satisfactory Mathematics placement. Completion of CGD 2 and CGD 8 with a grade of C or better. Computer lab work can be done both in lab and off-site.

CGD 10  3D Modeling & Rendering
Units: 3.0  Hours: 2.0 Lecture and 6.0 Laboratory  
Transferable: CSU
Design and develop conceptual plans using freehand sketches and building information modeling (BIM) to produce rendered interior and exterior pictorials. Refined resultant 3D BIM models to address complexity of architectural design by meeting user's needs with an environmentally sound, cost effective, aesthetically pleasing design solution that complies with planning requirements and building code regulations. Generate plans and schedules to produce portions of construction documents required for obtaining building permits and providing bidding documents. Prepares students with technical design skills required for entering environmental planning and construction management. ADVISORY: CGD 2

CGD 110  Computer Graphics Lab
Units: 1.0 TO 4.0  Hours: 3.0 TO 12.0 Laboratory  
Transferable: CSU
Complements computer graphics and art courses by providing additional competence in software applications, libraries, and graphical user interfaces to support computer graphics and design projects by providing supervised practice and individualized computer assisted learning on software and techniques commonly found in the computer graphic design field. This is an open entry/exit class. This course has the option of a letter grade or pass/no pass. ADVISORY: Concurrent enrollment in corresponding computer graphic and design classes. Computer lab work can be done both in lab and off-site.

CGD 160  Technical Desktop Publishing / Graphics
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory  
Transferable: CSU
Teaches multimedia presentations to effectively communicate ideas and market designs. Applies concepts, theories and principles of typography, color and design to create digitally based portfolios for application to four year colleges or for entry level employment. ADVISORY: Eligible for English 250, 260 and Mathematics 233. Familiarity with word processing, keyboarding, and DOS file management. Computer lab work can be done both in lab and off-site.

CGD 190  Occupational Work Experience / Computer Graphics & Design
Units: 1.0 TO 4.0  Hours: 3.0 TO 20.0 Laboratory  
Transferable: CSU
Ocational work experience for students who have a job related to their major. A training plan is developed cooperatively between the employer, college and student. (P/NP grading) 75 hours per semester paid work = 1 unit. 60 hours non-paid (volunteer) work per semester = 1 unit. May be taken for a maximum total of 16 units. Minimum 2.00 GPA. REQUIRED: Declared vocational major.

COMPUTER SCI & INFO SYSTEMS

CSIS 1  Computer Literacy - MS Office
Units: 2.0  Hours: 2.0 Lecture  
Transferable: CSU, UC, GAV-GE-E2
An introduction to terminology, design, operation for the novice user. Student will gain experience using the Internet for searches and email. They will complete projects using various software including word processing, spreadsheets, database, presentation graphics, and integration. This course has the option of a letter grade or pass/no pass. ADVISORY: Eligible for English 250 and English 260; completion of CSIS 122.

CSIS 2  Computers in Business
Units: 4.0  Hours: 3.0 Lecture and 3.0 Laboratory  
Transferable: CSU, GAV-GE-E2
Introduction to business information management systems. Topics include database management systems, computer hardware and software, networking, ethics, data security, e-commerce; includes hands-on experience applying these concepts to solve practical business problems using word processing software, spreadsheets, database management systems, presentation graphics and Internet applications. Students cannot receive credit for both CSIS 2 and CSIS 2L. Please see a counselor about degree, certificate, and transfer requirements. This course has the option of a letter grade or pass/no pass. (C-ID: BUS 140) ADVISORY: Eligible for Mathematics 233, English 260 and English 250, and CSIS 122.
CSIS 2L  Computers in Business Lab  
Units: 1.0  Hours: 3.0 Lecture  
Transferable: CSU  
Hands-on experience solving practical business problems using word processing software, spreadsheets, database management systems, presentation graphics and Internet applications. Students cannot receive credit for both CSIS 2 and CSIS 2L. Please see a counselor about degree, certificate, and transfer requirements. This course has the option of a letter grade or pass/no pass.

CSIS 3  Research Skills  
Units: 2.0  Hours: 2.0 Lecture  
Transferable: CSU  
Research and evaluation skills using the Internet and other electronic resources, as well as traditional printed materials. Also listed as LIB 3. This course has the option of a letter grade or pass/no pass. ADVISORY: Eligible for English 250 and 260.

CSIS 5  C++ Scientific Programming  
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory  
Transferable: CSU, UC  
An introduction to computer problem solving and programming using the C++ language for science and engineering majors. Students will write programs for a variety of scientific and mathematical applications. This course has the option of a letter grade or pass/no pass. PREREQUISITE: Mathematics 1A ADVISORY: Completion of CSIS 10.

CSIS 6  Web Page Authoring I  
Units: 2.0  Hours: 2.0 Lecture  
Transferable: CSU, GAV-GE,E2  
An introduction to using HyperText Mark-Up Language (HTML) and Extensible HTML (XHTML) to create web pages which can be uploaded and displayed on the World Wide Web. Students will use HTML/XHTML to create web pages with text in various sizes and colors, links to other sites, background color or patterns, graphics, tables and mailto links. Principles of design and color as they apply to screen presentations will be included. This course has the option of a letter grade or pass/no pass. Also listed as LIB 6 and DM 6. ADVISORY: CSIS 1 or CSIS 2 or CSIS 3/LIB 3 advised.

CSIS 7  Web Page Authoring II  
Units: 2.0  Hours: 2.0 Lecture  
Transferable: CSU  
This course is a continuation of CSIS 6, Web Page Authoring I. Topics that will be covered include XHTML, frames, advanced tables, forms, scripting languages, image maps, Cascading Style Sheets (CSS), and new trends in web page technology. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 7. ADVISORY: CSIS 6

CSIS 8  Introduction to the Internet  
Units: 1.0  Hours: 1.0 Lecture  
Transferable: CSU, GAV-GE,E2  
Topics include networking fundamentals, webpages and HTML, online security basics, and business email etiquette. Students will learn techniques to search efficiently for information and evaluate its credibility. This is a pass/no pass course. ADVISORY: CSIS 124

CSIS 9  Computer Education for Teachers  
Units: 3.0  Hours: 3.0 Lecture  
Transferable: CSU  
The history, uses and development of computers in education. Basic computer skills and terminology will be taught in context of teacher education. Students who successfully complete this course will understand general and specific skills and knowledge required to meet the Technology Standard for Multiple and Single Subject Credential Candidates. This course has the option of a letter grade or pass/no pass. This course is also listed as CD 12. ADVISORY: CSIS 122 Computer Keyboarding, or equivalent; English 250 with a grade of C or better.

CSIS 10  Introduction to Programming using BASIC  
Units: 3.0  Hours: 3.0 Lecture  
Transferable: CSU, UC  
This course is an introduction to programming using BASIC. No previous programming background is assumed. This class is for those new to programming and recommended for non-programmers who want to take other programming classes, with the expectation that learning one computer language will generalize to other languages. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 1 or CSIS 2 or equivalent experience.

CSIS 12  Assembly Language Programming  
Units: 3.0  Hours: 3.0 Lecture  
Transferable: CSU, UC  
Fundamentals of assembly language programming concepts and techniques. Topics include internal representation of data, arithmetic operations, logic statements, and general assembly language commands. Introduce low level language architecture including assemblers, linkage editors, and loaders. This course has the option of a letter grade or pass/no pass. COREQUISITE: CSIS 12L Assembly Language Programming Lab ADVISORY: CSIS 45 (C++ Programming) or programming experience. Math 233 (Intermediate Algebra)

CSIS 12L  Assembly Language Programming Lab  
Units: 1.0  Hours: 3.0 Laboratory  
Transferable: CSU, UC  
Supplemental practice in coursework associated with this course is provided. Concurrent enrollment in CSIS 12 is required. This is a pass/no pass course. COREQUISITE: CSIS 12 Assembly Language Programming

CSIS 18  UNIX / C++ Programming  
Units: 3.0  Hours: 3.0 Lecture  
Transferable: CSU, UC  
An introduction to the C++ programming language and the UNIX operating system. Topics include programming on a UNIX system, including C/C++ language, shell programming, and the interface between C++ and UNIX. This course has the option of a letter grade or pass/no pass. Concurrent enrollment in CSIS 18L is required. COREQUISITE: CSIS 18L UNIX/C++ Programming Lab ADVISORY: CSIS 48 UNIX Operating System, CSIS 10 BASIC Programming or other programming experience.

CSIS 18L  UNIX / C++ Programming Lab  
Units: 1.0  Hours: 3.0 Laboratory  
Transferable: CSU, UC  
Supplemental practice in coursework associated with this course is provided. Concurrent enrollment in CSIS 18 is required. This course has the option of a letter grade or pass/no pass. COREQUISITE: CSIS 18 UNIX/C++ Programming

CSIS 20  COBOL Programming  
Units: 4.0  Hours: 3.0 Lecture and 3.0 Laboratory  
Transferable: CSU, UC  
An introductory course in the language COBOL. Suggested for students interested in business and commercial data processing. Structured COBOL statements, COBOL syntax, modular program planning techniques, and business data processing applications from initial job application phase through programming and testing will be studied. The student has the opportunity for extensive programming experience on the college computer. This course has the option of a letter grade or pass/no pass. ADVISORY: Other programming experience.

CSIS 24  Java Programming I  
Units: 3.0  Hours: 3.0 Lecture  
Transferable: CSU, UC  
Introduction to Java programming. Includes programming fundamentals, program design, and core computer concepts. Covers the basics of object-oriented programming in the Java environment. (C-ID: COMP 126) ADVISORY: CSIS 10 or CSIS 42.
## COURSE OFFERINGS

### CSIS 26 Discrete Structures
**Units:** 3.0  
**Hours:** 3.0 Lecture  
**Transferable:** CSU, UC; CSU-GE-B4, IGETC-C2A, GAV-GE-B4  
This course introduces the fundamentals of computer organization and architecture. Memory, the CPU, input/output devices, data representation, and numerical computing are examined, as well as mapping of statements and constructs in a high-level language onto sequences of matching instructions. ADVISORY: Some programming experience or programming coursework.

### CSIS 27 Java Programming II
**Units:** 3.0  
**Hours:** 3.0 Lecture  
**Transferable:** CSU  
This course is a continuation of Java Programming I, intended for students majoring in programming and/or planning to transfer to a 4-year college or university. This course will cover topics discussed in Java Programming I in more detail. Emphasis will be placed on implementation and analysis of algorithms and abstract data types: lists, queues, stacks, arrays, trees, priority queues, heaps, tables, hashing, balanced trees, graphs, searching and sorting, and recursion. PREREQUISITE: CSIS 24 Java Programming I or equivalent experience.

### CSIS 28 Computer Architecture and Organization
**Units:** 3.0  
**Hours:** 3.0 Lecture  
**Transferable:** CSU  
Introduction to the fundamentals of computer organization and architecture. Memory, the CPU, input/output devices, data representation, and numerical computing are examined, as well as mapping of statements and constructs in a high-level language onto sequences of matching instructions. ADVISORY: Some programming experience or programming coursework.

### CSIS 42 Python Programming
**Units:** 4.0  
**Hours:** 4.0 Lecture  
**Transferable:** CSU, UC  
Introduction to computing using Python. Study and create programs that perform various tasks, including text and file manipulation, internet scripting, data structures, testing, and practical problem solving with examples. Covers object-oriented programming and the Python Standard Library. Introduces students to the fundamental concepts of programming. This course has the option of a letter grade or pass/no pass. (C-ID: COMP 112)

### CSIS 43 C Programming
**Units:** 4.0  
**Hours:** 3.0 Lecture and 3.0 Laboratory  
**Transferable:** CSU, UC  
This course introduces computer programming using the C programming language. Topics include variable and constant declarations, arithmetic operations, selection, input/output operations, repetition, functions and recursion, arrays, pointers, and other related topics. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 10 BASIC Programming, or other programming experience.

### CSIS 44 C# .NET Programming
**Units:** 4.0  
**Hours:** 3.0 Lecture and 3.0 Laboratory  
**Transferable:** CSU  
This class will teach the program using the state of the art C# (C Sharp) language provided in the Microsoft .NET framework. You will learn about variables and constants, expressions and statements, text and file I/O. Most important, you will learn how to create classes and instantiate objects. This course will provide a solid foundation for exploring the .NET framework as well as advanced topics in C#. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 45 C++ Programming

### CSIS 45 C++ Programming I
**Units:** 3.0  
**Hours:** 2.0 Lecture and 3.0 Laboratory  
**Transferable:** CSU, UC; GAV-GE-E2  
An introduction to the concepts and methods of computer programming using C++. Students will be introduced to procedural and object-oriented programming design methodology. Topics covered include variable and constant declarations, selection statements, repetition, functions and recursion, arrays, strings, pointers, and an introduction to classes and objects. This course will prepare students for the Programming II class. This course has the option of a letter grade or pass/no pass. (C-ID: COMP 122) ADVISORY: CSIS 10 or CSIS 42

### CSIS 46 C++ Programming II
**Units:** 3.0  
**Hours:** 2.0 Lecture and 3.0 Laboratory  
**Transferable:** CSU, UC  
This course is a continuation of CSIS 45, intended for students majoring in programming and/or planning to transfer to a 4-year college or university Computer Science program. The course will cover topics discussed in CSIS 45 in more detail. In addition the course will cover more advanced C techniques such as pointers, recursion, and linked lists. Special emphasis will be placed on C++ features such as classes, objects, templates and operator overloading. This course has the option of a letter grade or pass/no pass. (C-ID: COMP 132) PREREQUISITE: CSIS 45 or CSIS 5 or equivalent.

### CSIS 47 Visual C++ Programming
**Units:** 3.0  
**Hours:** 3.0 Lecture  
**Transferable:** CSU, UC  
Visual C++ Programming to create professional GUI based applications using app and class wizard, common controls, dialogs, menus, tool bars, status bars, file mechanism, and custom controls. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 46

### CSIS 48 UNIX / Linux Operating System
**Units:** 4.0  
**Hours:** 3.0 Lecture and 3.0 Laboratory  
**Transferable:** CSU, UC  
This course will provide the basics of the UNIX/Linux operating system, including the history and the use of UNIX/Linux with hands-on experience using commands and files. Topics to be covered include basic UNIX/Linux commands, text editing, files and directories, electronic mail, pipes and filters, and shell programming. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 1 or CSIS 2 or equivalent computer experience.

### CSIS 49 UNIX / Linux Shell Programming
**Units:** 4.0  
**Hours:** 3.0 Lecture and 3.0 Laboratory  
**Transferable:** CSU, UC  
A beginning course in UNIX/Linux shell programming using different commands including awk, sed, and Perl. The course will cover theory and concepts including interpretation of different quote characters, shell variables, decision-making commands, and looping mechanism. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 46

### CSIS 51 Visual Basic .NET Programming
**Units:** 4.0  
**Hours:** 3.0 Lecture and 3.0 Laboratory  
**Transferable:** CSU, UC; GAV-GE-E2  
An introduction to the GUI software applications using Microsoft Visual Basic .NET. This course will give students the opportunity to learn how to create applications using Visual Basic programming in the .NET framework. This course will show the students to use forms, boxes, buttons, labels, menus, scroll bars, and drawing objects. This course will show the students how to develop professional looking and deployable Visual Basic .NET applications. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 10 or equivalent.

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All courses listed here are part of Gavilan College's approved curriculum. All courses are not offered every semester. Check the Class Schedule for current offerings.
CSIS 54  Perl Programming
Units: 3.0  Hours: 3.0 Lecture
Transferable: CSU, UC

Introduction to the interpreted language called PERL, the Practical Extraction and Report Language. Writing of programs that perform various tasks, including text, file and process manipulation. Semantics and syntax of the Perl language, including discussion of the practical kinds of problems that Perl can solve and provides examples. This course has the option of a letter grade or pass/no pass. Concurrent enrollment in CSIS 54L is required. COREQUISITE: CSIS 54L Perl Programming Lab ADVISORY: CSIS 45 C++ Programming or equivalent programming experience.

CSIS 54L  Perl Programming Lab
Units: 1.0  Hours: 3.0 Laboratory
Transferable: CSU, UC

Supplemental practice in coursework associated with this course is provided. Concurrent enrollment in CSIS 54 is required. COREQUISITE: CSIS 54 Perl Programming

CSIS 73  Desktop Publishing - Adobe InDesign
Units: 3.0  Hours: 3.0 Lecture
Transferable: CSU

This course will provide students the opportunity to learn to use basic features of desktop publishing software to create all types of publications: flyers, brochures, newsletters, and advertisements. Included in the course will be basic page layout and design principles and integrating text and graphics to create attractive business publications. The course will be taught with Adobe InDesign. This course has the option of a letter grade or pass/no pass. Also listed as DM 73. ADVISORY: Completion of CSIS 1 or completion of CSIS 2.

CSIS 74  Advanced PhotoShop
Units: 3.0  Hours: 3.0 Lecture
Transferable: CSU; GAV-GE:C1

This is an intermediate level course in mastering Adobe’s Photoshop software. Students will learn advanced strategies in professional digital editing. Students will apply creative techniques for print, video, animation and the web. Students will develop skills in luminance, color and exposure to optimize images with adjustment layers and masks, and cutting-edge selection techniques. There will be a focus in post processing for landscape, portrait and panoramic imaging suited for the artist, photographer and design student. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 74. ADVISORY: DM/ART/CSIS 75 PhotoShop I

CSIS 75  Photoshop I - Adobe Photoshop
Units: 3.0  Hours: 3.0 Lecture
Transferable: CSU; GAV-GE:C1

This is an entry level course in mastering Adobe’s Photoshop software. Students will learn creative and fundamental processes in professional digital image editing. Hands on lessons provide students with skills to manage today’s image libraries. Students will be introduced to Photoshop’s Bridge and Camera Raw utilities while crafting state of the art compositions for print, video, animation and the web. There is a focus on basic tonal and color adaptations, digital painting, black and white conversion, special effects, and correction and restoration techniques. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 75. ADVISORY: CSIS 124 (Windows Fundamentals), CSIS 2L

CSIS 76  Digital Illustration
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory
Transferable: CSU; GAV-GE:C1

Illustration techniques using computer Bezier curve-based illustration software tools to do diagrams and graphics for use in art, desktop publishing, web graphics, multimedia, and computer presentations. This basic illustrator course is focused on the technical and historical aspects of digital design and illustration as well as the development of personal artistic expression and visual perception through the use of the digital illustration medium. The course will include lectures and discussions about color, composition and content, computer and illustration program use, printing and presentation techniques. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 76. ADVISORY: CSIS 1 or CSIS 2 or equivalent computer experience.

CSIS 77  Introduction to Digital Media and its Tools
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory
Transferable: CSU; UC; GAV-GE:C1

An introduction to the field of digital media, including history, social impact, concepts, career options and industry trends. Applying learned visual and aural design principles, students will explore the use of computer-based tools in the design and production of digital media by creating and editing digital images, sounds, video, animation, and text. A comprehensive term project for publication on the web or CD ROM will be required. This course is also listed as DM 77. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 124, CSIS 1, CSIS 2/2L, CSIS 3, or familiarity using the Macintosh or Windows operating system.

CSIS 78  Web Sites with SQL and PHP
Units: 4.0  Hours: 3.0 Lecture and 3.0 Laboratory
Transferable: CSU

Covers the programming of database-driven, web-based applications (such as an eCommerce web site) using PHP and MySQL. PHP is a powerful language for writing server-side Web applications. MySQL is the world’s most popular open source database. Together these two technologies provide a powerful platform for building database-driven Web applications. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 128 Database - Access, or equivalent database experience.

CSIS 79  Portfolio Development
Units: 1.0  Hours: 1.0 Lecture
Transferable: CSU; GAV-GE:C1

The planning and production of personal portfolios and self-promotion materials, including online, print, slides, and e-media (CD ROM, DVD) portfolios; cover letters, and resumes. Focuses on self-promotion for jobs, self-employment, or advanced education in the fields of Art, Computer Graphic Design and Digital Media. Students will leave the class with one or more portfolios representing their work. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 79. No college credit for those who have passed ART 79.

CSIS 80  Digital Photography
Units: 3.0  Hours: 2.0 Lecture and 4.0 Laboratory
Transferable: CSU; UC; GAV-GE:C1

The study of digital photography from digital camera to the computer-based printer or digital media. Artistic, theoretical, and technical aspects will be considered. Topics include information about types and purchasing of digital cameras; theory, mechanics, and art of digital imagery; digital darkroom; eccentricities of digital photo taking; stitching photos for virtual reality; and preparing digital images for print, World Wide Web and other digital media. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 80. ADVISORY: CSIS 1 or CSIS 2/2L or ART 8A or equivalent computer experience.

CSIS 84  JavaScript Programming
Units: 2.0  Hours: 2.0 Lecture
Transferable: CSU, UC

Fundamentals of JavaScript client-side programming for Web pages requiring data collection or other user interaction. Students will create Web pages that execute on the client (personal system) using JavaScript. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 6

CSIS 85  Web Design I: Dreamweaver
Units: 3.0  Hours: 3.0 Lecture
Transferable: CSU; GAV-GE:C1

Basic and intermediate principles of designing web pages using Dreamweaver, HTML and CSS. Emphasis will be on concept development, interface and navigation design, layout principles and the use of Dreamweaver and CSS to execute, develop, and maintain professional Web sites. Topics will include enhanced text formatting, tables, styles, forms, frames, image maps, and background colors and patterns. Course also includes the integration of multimedia components such as graphics, sound, animation, and video. This course is also listed as CSIS 85. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 6 or basic knowledge of HTML.
### COURSE OFFERINGS

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### CSIS 107 Digital Media Design
- **Units**: 3.0
- **Hours**: 2.0 Lecture and 3.0 Laboratory
- **Transferable**: CSU

Design for visual, time-based, and interactive media and print documents. Concentrates on graphic visual design, but also includes basic storytelling, information architecture, and human experience design. Applicable to the design and development of business presentations and print products, interactive media, educational multimedia, animation, web sites, video games, and film/video. This course has the option of a letter grade or pass/no pass. Also listed as CSIS 107. ADVISORY: CSIS 1 or CSIS 2/2L or equivalent computer experience.

### CSIS 108 Digital Media Lab
- **Units**: .5 TO 3.0
- **Hours**: 1.5 TO 9.0 Laboratory
- **Transferable**: CSU; GAV-GE:C1

Supervised practice and individualized computer assisted learning of software applications and techniques commonly found in the design and production of digital media (e.g., digital art and imaging, digital photography, digital print, digital audio/video, web design/authoring, DVD/CD-ROMs, animation). Supplements lecture courses. Open entry/exit, so may be added at anytime during the semester. This is a pass/no pass course. Also listed as DM 108. ADVISORY: CSIS 1 or CSIS 2/2L or equivalent computer experience.

### CSIS 109 Interactive Animation: Flash
- **Units**: 3.0
- **Hours**: 2.0 Lecture and 3.0 Laboratory
- **Transferable**: CSU; GAV-GE:C1

The production of vector graphics, animation, and interactive multimedia in Shockwave-Flash format for web pages and other digital media. Design of highly interactive web site interfaces and animated games using Flash actions (scripting). Useful for web designers/developers, animators, and multimedia authors. This course has the option of a letter grade or pass/no pass. Also listed as DM 110. ADVISORY: CSIS 1, CSIS 2/2L, CSIS 124 or basic computer knowledge.

### CSIS 110 Keyboard Speed Building
- **Units**: .5 TO 1.0
- **Hours**: 1.5 TO 3.0 Laboratory
- **Transferable**: CSU

This self-paced course is designed for students who know the alphabetic keyboard by touch and who want to develop their keyboarding speed. Students will use a microcomputer to keyboard a series of straight-copy timings, which will enable them to achieve a high level of skill. This is a pass/no pass course. ADVISORY: CSIS 122 or knowledge of keyboarding speed of at least 25 wpm.

### CSIS 111 Digital Media Production
- **Units**: 2.0
- **Hours**: 2.0 Lecture
- **Transferable**: CSU

A team oriented practicum that focuses on the application of learned skills to the production of digital media and digital print projects, such as web sites, CD ROM, and DVDs. Project development will be accomplished according to team derived master schedules. Lectures will be on project management, work coordination and production techniques, client-team interface, asset management and integration, budget estimates, testing, and copyright infringement. Please note that this is very much a team oriented class. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 114. ADVISORY: At least one of the following: ART 75, CGE 2, JOUR 18A, MUS 21, CIS 71, OR CIS 77. or possess equivalent skills from any one of the following areas: digital media, computer graphics, digital print, film, TV/video, journalism (publishing), drawing or illustration, web design/development, business/marketing, or programming.

### CSIS 112 Visual Effects - Motion Graphics
- **Units**: 3.0
- **Hours**: 2.0 Lecture and 3.0 Laboratory
- **Transferable**: CSU, UC

Study of the design of visual effects and motion graphics used in digital video, film, web, multimedia, and interactive games. Includes video/graphic composing techniques, 2D animation, basic 3D animation, and effects commonly done in digital post-production. Software such as Adobe After Effects and Apple’s Motion and Shake will be used. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 117. ADVISORY: DM/ART/CIS 113 or DM/ART/CIS 140 or DM/ART/CIS 77 or THEA 17A or basic knowledge of digital video/film editing.

### CSIS 120 Computerized Accounting - QuickBooks
- **Units**: 3.0
- **Hours**: 3.0 Lecture
- **Transferable**: CSU

An introduction to computer assisted accounting. Hands-on use of a microcomputer menu-driven accounting package to do general ledger, sales journal, cash receipts journal, cash payments journal, purchases journal, payroll, receivables, payables and related financial reports. This course has the option of a letter grade or pass/no pass. This course is also listed as ACCT 120. ADVISORY: CSIS 1 or CSIS 2 or the equivalent computer experience. ACCT 20 or ACCT 101 or ACCT 103 or ACCT 105 or the equivalent accounting experience.

### CSIS 121 Spreadsheet - MS Excel
- **Units**: 1.0 OR 2.0
- **Hours**: 1.0 OR 2.0 Lecture
- **Transferable**: CSU

Introduction to the computer spreadsheet software. A hands-on approach to learning terms, commands, and applications of a spreadsheet program. This course will help prepare students for taking the Excel MOUS (Microsoft Office User Specialist) exams. This course has the option of a letter grade or pass/no pass. Also listed as ACCT 121. ADVISORY: CSIS 1 or CSIS 2 or equivalent computer experience.

### CSIS 122 Computer Keyboarding
- **Units**: 3 TO 2.0
- **Hours**: 1.5 TO 6.0 Laboratory
- **Transferable**: CSU

A self-paced course for students who wish to master the alphabetic and numeric keyboard on the computer. This course is designed for students who do not know the alphabetic keyboard by “touch” and for those who want to improve their ability to type straight copy with increased speed and accuracy. The course provides “hands-on” instruction to help students reach optimum computer keyboarding skills within a limited time. This is a pass/no pass course. Course may be repeated until 2 units are accrued.

### CSIS 124 Windows Fundamentals
- **Units**: 1.0
- **Hours**: 1.0 Lecture
- **Transferable**: CSU

This course provides fundamental information on the Windows environment for the computer. Introductory Windows operations and file management are covered. This is a pass/no pass course. ADVISORY: Basic keyboarding skill.

### CSIS 126 Word Processing - MS Word
- **Units**: 2.0
- **Hours**: 2.0 Lecture
- **Transferable**: CSU

This introductory course for word processing with Windows is designed for business and non-business majors. Students will develop word processing skills to create a document, select and edit text, move and copy text, use the spelling, grammar, and thesaurus features, format text, and create headers and footnotes for a research paper. This course has the option of a letter grade or pass/no pass. ADVISORY: Eligible for English 260 and basic keyboarding skills.

### CSIS 128 Database - MS Access
- **Units**: 2.0
- **Hours**: 2.0 Lecture
- **Transferable**: CSU

Introduction to Microsoft Access, a relational database management software tool. Students will learn to create and manage a database. This course will help prepare students for taking the Access MOUS (Microsoft Office User Specialist) exams. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 1 or CSIS 2 or equivalent knowledge.

### CSIS 129 Presentation Graphics - MS PowerPoint
- **Units**: 1.0
- **Hours**: 1.0 Lecture
- **Transferable**: CSU

This introductory course in presentation graphics will use Microsoft Office’s “PowerPoint” software to create a computerized presentation (slide show) with text and objects. This course is also listed as CMUN 129. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 128 or word processing skills in the Windows environment.
CSIS 132  Intermediate Word Processing - MS Word  
Units: 2.0  Hours: 2.0 Lecture  
Transferable: CSU  
This course covers formatting with macros and styles, mail merge techniques, sorting data in tables, preparing and protecting forms. These techniques will be applied to a variety of different documents: contracts, reports, surveys, manuscripts, and various types of letters. Other topics include working with shared documents in a workgroup, integrating applications and creating hyperlinks for workgroup settings using Microsoft Word. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 126 Word Processing - MS Word

CSIS 134  Intermediate Excel  
Units: 2.0  Hours: 2.0 Lecture  
Transferable: CSU  
This course continues on where CSIS 121 Spreadsheet - MS Excel left off. Intermediate level training in spreadsheets using the Microsoft Excel program. The course includes graphing, formatting, database features, macros, and financial business calculations for decision making. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 121 Spreadsheets - MS Excel

CSIS 140  Basic Digital Film / Video Production  
Units: 1.0  Hours: 1.0 Lecture  
Transferable: CSU, UC; GAV-GE.C1  
An on-line self-paced course covering the basics of film/video production and post production (editing) using “easy to use” computer software such as Apple’s iMovie. Beneficial for students who are producing a video/film project as a requirement for another college course, extra skills development, or for self interest. Completion of the associated class or personal project in DVD format using either personal video equipment or the equipment in the Digital Media Studio is required. This course has the option of a letter grade or pass/no pass. This course is also listed as DM 140.

CSIS 151  Introduction to XML Authoring  
Units: 3.0  Hours: 2.0 Lecture and 3.0 Laboratory  
Transferable: CSU  
This course provides an introduction and overview of eXensible Markup Language (XML) and XML related technologies used to develop content and manipulate data for commercial web sites. XML is a revolutionary language which is rapidly becoming a Web development standard for business-to-business transactions, and for database manipulation and searching. The class will cover well-formed and valid XML documents, namespaces, schemas, cascading style sheets (CSS), and XSLT. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 6

CSIS 178  Applied Networking  
Units: 4.0  Hours: 3.0 Lecture and 3.0 Laboratory  
Transferable: CSU  
This course covers fundamental networking concepts and develops the skills and knowledge to set up and maintain small business/home networks. The course is not hardware or vendor specific. It helps students prepare for the “Network +” certification exam, an industry-wide, vendor-neutral certification program developed and sponsored by the Computing Technology Industry Association (CompTIA). This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 124

CSIS 179  Introduction to Information Security  
Units: 4.0  Hours: 4.0 Lecture  
Transferable: CSU  
This course introduces students to network security concepts and prepares them for computer systems and network management duties. This course covers security concepts, communications and infrastructure security, basic cryptography, and operational and organizational security. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 178.

CSIS 181  PC Hardware  
Units: 4.0  Hours: 4.0 Lecture  
Transferable: CSU  
This course examines computing hardware, operating systems, and software applications from a technical side to enable students to select, install, and maintain a computer system. This course will help prepare students to pursue the A+ Hardware Certification. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 124, CSIS 1 OR CSIS 2, or equivalent computer experience.

CSIS 182  Operating Systems  
Units: 4.0  Hours: 4.0 Lecture  
Transferable: CSU  
This course will survey current computer operating systems. Topics include file system management, systems requirements, network systems integration, security, and regular maintenance procedures. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 1 or CSIS 2 or equivalent computer experience.

CSIS 183  Introduction to Microsoft Servers  
Units: 4.0  Hours: 3.0 Lecture and 3.0 Laboratory  
Transferable: CSU  
This course introduces students to the fundamentals of Microsoft Server setup and administration. Topics include managing file systems (including Active Directories), devices, user accounts, backups, and basic security. This course has the option of a letter grade or pass/no pass. ADVISORY: CSIS 182.

CSIS 184  Computer Forensics  
Units: 3.0  Hours: 3.0 Lecture  
Transferable: CSU  
Introduction to computer crime investigation processes. The student is introduced to the hardware, software, networks and devices found in typical home and business settings. Techniques and equipment used to collect evidence, ensure integrity, locate and prepare data for forensic investigation. Covers chain of custody requirements for admissible evidence, data formats for a variety of modern equipment, and recovery of deleted or encrypted information. This course has the option of a letter grade or pass/no pass. This course is also listed as AJ 184.

CSIS 190  Occupational Work Experience / Computer Science  
Units: 1.0 TO 4.0  Hours: 5.0 TO 20.0 Laboratory  
Transferable: CSU  
Occupational work experience for students who have a job related to their major. A training plan is developed cooperatively between the employer, college and student. (P/NP grading) 75 hours per semester paid work = 1 unit. 60 hours non-paid (volunteer) work per semester = 1 unit. May be taken for a maximum total of 16 units. Minimum 2.00 GPA. REQUIRED: Declared vocational major.

CSIS 570A  Computer Access Evaluation - Level 1  
Units: 5  Hours: 1.5 Laboratory  
Transferable: CSU  
This course is intended to provide an in-depth computer access evaluation in order to determine an appropriate access environment for a student with a disability or multiple disabilities. This is a pass/no pass course. May repeated as necessary based on measurable progress as documented in the Student Educational Contract. This is an open entry, open exit course. ADVISORY: This course is intended for students with a verified disability who show a need for assistive computer technologies and/or adaptive equipment or demonstrated academic deficit.

CSIS 570B  Computer Access Evaluation - Level 2  
Units: 5  Hours: 1.5 Laboratory  
Transferable: CSU  
This course is intended to provide an in-depth computer access evaluation in order to determine an appropriate access environment for a student with a disability or multiple disabilities. This is a pass/no pass course. May repeated as necessary based on measurable progress as documented in the Student Educational Contract. This is an open entry, open exit course. PREREQUISITE: CSIS 570A ADVISORY: This course is intended for students with a verified disability who show a need for assistive computer technologies and/or adaptive equipment or demonstrated academic deficit.
CSIS 571A  Introduction to Assistive Computer Instruction Lab  
Units: .5 TO 2.0  Hours: 1.7 TO 6.8 Laboratory  
The Assistive Computer Instruction Lab (Intro) is designed for students who are eligible for Disability Services. The course is designed to improve basic academic skills and/or cognitive processes through the use of appropriate software or to learn adaptive devices designed to make computers accessible. Course content is based on Student Educational Contracts which are developed for each student. This is an open entry, open exit course. ADVISORY: This course is intended for students with a verified disability or demonstrated academic deficit who show a need for the use of assistive computer programs and/or adaptive equipment. 

CSIS 571B  Intermediate Assistive Computer Instruction Lab  
Units: .5 TO 2.0  Hours: 1.7 TO 6.8 Laboratory  
The Assistive Computer Instruction Lab (Intermediate) is designed for students who are eligible for Disability Services. The course is designed to improve basic academic skills and/or cognitive processes through the use of appropriate software or to learn adaptive devices designed to make computers accessible. Course content is based on Student Educational Contracts which are developed for each student. This is a pass/no pass course. May be repeated as necessary based on measurable progress as documented in the Student Educational Contract. This is an open entry, open exit course. ADVISORY: This course is intended for students with a verified disability or demonstrated academic deficit who show a need for the use of assistive computer programs and/or adaptive equipment. 

CSIS 571C  Advanced Assistive Computer Instruction Lab  
Units: .5 TO 2.0  Hours: 1.7 TO 6.8 Laboratory  
The Assistive Computer Instruction Lab (Advanced) is designed for students who are eligible for Disability Services. The course is designed to improve basic academic skills and/or cognitive processes through the use of appropriate software or to learn adaptive devices designed to make computers accessible. Course content is based on Student Educational Contracts which are developed for each student. This is a pass/no pass course. May be repeated as necessary based on measurable progress as documented in the Student Educational Contract. This is an open entry, open exit course. ADVISORY: This course is intended for students with a verified disability who show a need for the use of assistive computer programs and/or equipment or demonstrated academic deficit. 

CSIS 572  Adaptive Computer Basics  
Units: 1.0  Hours: 3.0 Laboratory  
This course will include an introduction to the basic concept of how computers work, using the computer keyboard, word processing, beginning Internet and presentation graphics. This course will be self-paced and adjusted so that students with disabilities can learn a number of adaptive devices designed to make computers accessible. This is a pass/no pass course. May be repeated as necessary based on measurable progress as documented in the Student Educational Contract. ADVISORY: This course is intended for students with a verified disability who show a need for the use of adaptive computer programs and/or equipment or demonstrated academic deficit. 

CSIS 573  Assistive Computer Technology for Reading  
Units: .5 OR 1.0  Hours: .5 OR 1.0 Lecture  
This course provides instruction in effective use of assistive computer technology for reading assistance. Students with disabilities will learn how to use software programs such as text-to-speech for improving reading skills. Special emphasis will be placed on reading comprehension, reading fluency, reading vocabulary and study skills. ADVISORY: Completion of Guidance 557 or demonstrated deficit in reading or written language achievement. 

CSIS 574  Assistive Computer Technology for Writing  
Units: .5 OR 1.0  Hours: .5 OR 1.0 Lecture  
This course provides instruction in effective use of assistive computer technology for writing assistance. Students with disabilities will learn how to use text-to-speech and word prediction programs for improved writing skills. Special emphasis will be placed in vocabulary development, prewriting and editing for correct spelling, word usage and research facilitation. ADVISORY: Completion of Guidance 557 or demonstrated deficit in reading or written language achievement. 

COOPERATIVE WORK EXPERIENCE 

CWE 190  Occupational Work Experience  
Units: 1.0 TO 4.0  Hours: 5.0 TO 20.0 Laboratory  
Transferable: CSU  
Occupational work experience for students who have a job related to their major. A training plan is developed cooperatively between the employer, college and student. (P/NP grading) 75 hours per semester paid work = 1 unit. 60 hours non-paid (volunteer) work per semester = 1 unit. May be taken for a maximum total of 16 units. Minimum 2.00 GPA. REQUIRED: Declared vocational major. 

CWE 192  General Work Experience Education  
Units: 1.0 TO 4.0  Hours: 5.0 TO 20.0 Laboratory  
Transferable: CSU  
General work experience for students who have a job unrelated to their major. General work experience is supervised employment which is intended to assist students in acquiring desirable work habits, attitudes and career awareness. A training plan is developed cooperatively between the employer, college and student. (P/NP grading) 75 hours per semester paid work = 1 unit. 60 hours non-paid (volunteer) work per semester = 1 unit. May be taken for a maximum total of 4 units. Minimum 2.00 GPA. 

CWE 290  Occupational Work Experience  
Units: 1.0 TO 4.0  Hours: 5.0 TO 20.0 Laboratory  
Occupational work experience for students who have a job related to their major. A training plan is developed cooperatively between the employer, college and student. (P/NP grading) 75 hours per semester paid work = 1 unit. 60 hours non-paid (volunteer) work per semester = 1 unit. May be taken for a maximum total of 16 units. Minimum 2.00 GPA. REQUIRED: Declared vocational major. 

COSMETOLOGY 

COS 200  Beginning Cosmetology  
Units: 12.0  Hours: 5.0 Lecture and 20.0 Laboratory  
Fundamental principles of the science/art of beauty culture including hair design, chemical services and cosmetic therapy. ADVISORY: Eligible for English 250, 260 and Mathematics 205. 

COS 201  Intermediate Cosmetology  
Units: 12.0  Hours: 5.0 Lecture and 20.0 Laboratory  
Extended studies and techniques in tinting, bleaching, permanent waving, soft perming, chemical straightening, pedicuring, waxing, and shaping and styling. PREREQUISITE: Successful completion of Cosmetology 200 with a grade of 'C' of better. ADVISORY: Eligible for English 250, 260 and Mathematics 205. 

COS 202  Advanced Cosmetology  
Units: 12.0  Hours: 5.0 Lecture and 20.0 Laboratory  
Advanced techniques in tinting, lightening, hair design and cosmetic chemistry. PREREQUISITE: Completion of COS 200 & 201. ADVISORY: Eligible for English 250, 260 and Mathematics 205. 

COS 203  Practicum  
Units: .5 TO 12.0  Hours: .0 TO 5.0 Lecture, .0 TO 20.0 Laboratory  
Advanced techniques in tinting, lightening, hair design and cosmetic chemistry. PREREQUISITE: Completion of COS 200, 201 and 202. ADVISORY: Eligible for English 250, 260 and Mathematics 205. 

COS 205  State Board Review  
Units: 2.0  Hours: 1.0 Lecture and 4.0 Laboratory  
State Board exam procedures and standards. ADVISORY: Cosmetology 201. 

Construction: see Industrial Technology